

### **SCWSL Check in Procedure**

Official Roster – Provided by SCWSL

**Rostered Player** – All rostered players will be registered through the scwsl.net website with a current picture. If a player is not on the roster, <u>they are not registered to play</u>.

**Photo Identification (Photo ID)** – Driver's license, CA identification card, passport, school identification, etc. <u>with birthday</u>

**Legal Substitution** – your teams throw in, the opposing team's throw in <u>only if</u> the team with possession initiates substitution, either team's goal kick, or prior to kick off after either team scores.

If the referee is not in site at the field 30 minutes prior to game time contact: **Steve Larsen at 707-696-6599** 

#### **MANAGER**

#### Before the game:

- 1. Everyone is required to bring photo ID to every game and will be prohibited from playing if not provided if requested.
- 2. Official Roster:
  - Any roster changes must be submitted to <a href="mailto:scwslreg@gmail.com">scwslreg@gmail.com</a> by noon on the Thursday before the game
  - The roster will be emailed to the Team Manager by Friday evening from the scwslreg@gmail.com email
  - The Team Manager will print out their team's roster each week with the current game information
  - It is the Team Managers responsibility to email <a href="mailto:scwslreg@gmail.com">scwslreg@gmail.com</a> if there are any needed corrections to their roster so a new roster can be provided. Corrections cannot be made on game day
  - A roster cannot be copied from a previous game
- 3. Cross out all players that will not be playing in the game
- 4. If a player is going to be late, mark them late on the roster
- 5. Write in all jersey numbers that are missing or have changed

## If a team cannot provide a current printed roster for the game:

- The Team Manager will write out a roster with the following information listed
  - Team name
  - Managers name and jersey number on the top of the roster
  - All players intending to play that are rostered with jersey numbers (include players that will be late)
- Team Manager must provide the team list to the referee
- The referee must verify that the listed player is rostered on the team by

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confirming that the players name matches with the name/picture provided from the Team Sideline App or SCWSL Website Roster.

### **Checking in:**

- 1. Provide the referee your official roster
- 2. Each player must be present to check in with the referee
- 3. Late players will only be allowed to check in at a legal substitution, even if the team is playing short. Player must show their photo from the Team Sideline App or SCWSL Website Roster.

# Referee:

- 1. Check in teams 15 minutes prior to the start time of the game
- 2. Collect the official game roster
- 3. As players step up, confirm:
  - Their picture on the Team Sideline App or SCWSL Website Roster matches the player
    - o Referee may ask for a photo ID for additional confirmation
  - They are wearing the jersey number that is listed on the official roster
  - Players that are showing up late are clearly identified for quick check in during the game
  - Players who will not be playing are crossed off
  - Their dress meets all league criteria
    - All players must be wearing the same color
    - If jersey colors are similar, home team is responsible to change into an alternate color
    - All players must have different numbers on their jerseys
    - All players must be wearing shin guards (mandatory)
    - Goalies must wear colors that are distinguishable from either team
    - Any braces must be covered with one thickness of ace bandage or similar coverage
    - A fitness watch may be worn but must be covered with a sweatband
    - o No watches (besides fitness), bracelets, rings, or exposed necklaces are allowed
    - o If a ring or earrings cannot be removed, they must be taped
    - o Players **ARE** allowed to wear clips that are flat in their hair
  - If a player enters the field without shin guards, the referee identifies jewelry that may be considered dangerous or not covered properly, or any other uniform issues, the player will be asked to leave the field to correct the issue. The team will play short until a legal substitution occurs.

SEE RULES TO BE FOLLOWED BY REFEREES, MANAGERS & PLAYERS FOR MORE INFORMATION

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